Dice Game

Dungeons and Dragons 2.0

A game based on the original [dungeons and dragons](http://en.wikipedia.org/wiki/Dungeons_%26_Dragons) except that the ship throws up a 4D representation of the game which players can participate in with console weaponry toppling evil giants and removing the blight of malevolent dragons from the land of Dungeons and Dragons. This game will occupy you through hours of boredom, and no more writing everything down, any move you make the computer will record it, popping up at relevant moments with useful information to help you on your quest.

Dice Game Story

I walked through the never-ending maze looking around every corner before I turned shivering in my mithril shirt, these things might protect against power crazed goblins but they certainly did not work against the cold. As I rounded the next corner an arrow stuck quivering in the wall next to me, scaring the wits out of me, I thought that old man said there was nothing alive down here. Then again he also so said as far as know. That isn’t very comforting. I turned around again, risking the slightest part of my eye coming round the corner, there is nothing but a hole in the wall, as I looked it emitted another arrow at the wall behind me. I realized that it must simply notice using whatever foul demon is locked inside it whenever a being comes around the corner and shoot an arrow at it. I dropped down to the ground and army crawled slowly along the ground as arrows thudded into the wall behind me. I came up to the wall where the arrows were coming from and quickly disabled the dispenser with a stroke from my sword I went through the portal and the dungeon faded from view. "Level complete" said the computer and then I saw gold pouring into my money bar and my level going up. I left the console and entered reality contented.